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Sams Teach Yourself C in 24 Hours

2000

a new edition of this title is available isbn 10 0672330180 isbn 13 9780672330186 sams teach yourself sql in 24 hours third edition presents the key features of sql structured query language in an easy to understand format with updated code examples notes diagrams exercises and quizzes new material covers more information on transactions constructs embedded databases and object oriented programming in this edition the authors include examples based on a database like mysql a very popular open source database

Sams Teach Yourself SQL in 24 Hours

2003

in just 24 lessons of one hour or less sams teach yourself r in 24 hours helps you learn all the r skills you need to solve a wide spectrum of real world data analysis problems you ll master the entire data analysis workflow learning to build code that s efficient reproducible and suitable for sharing with others this book s straightforward step by step approach teaches you how to import manipulate summarize model and plot data with r formalize your analytical code and build powerful r packages using current best practices practical hands on examples show you how to apply what you learn quizzes and exercises help you test your knowledge and stretch your skills learn how to install configure and explore the r environment including rstudio use basic r syntax objects and packages create and manage data structures including vectors matrices and arrays understand lists and data frames work with dates times and factors use common r functions and learn to write your own import and export data and connect to databases and spreadsheets use the popular tidyr dplyr and data table packages write more efficient r code with profiling vectorization and initialization plot data and extend your graphical capabilities with ggplot2 and lattice graphics develop common types of models construct high quality packages both simple and complex write r classes s3 s4 and reference classes use r to generate dynamic reports build web applications with shiny register your book at informit com register for convenient access to updates and corrections as they become available this book s source code can be found at mango solutions com wp teach yourself r in 24 hours book

R in 24 Hours, Sams Teach Yourself

2015-12-16

learn javascript in 24 hours covers javascript 1 8 ajax and jquery in just 24 lessons of one hour or less you can learn how to create dynamic interactive pages with the popular and ubiquitous javascript web programming language using a straightforward step by step approach each lesson in this book clearly and carefully walks you through basic concepts and techniques and helps you learn the essentials of javascript programming from the ground up learn how to use

javascript to build dynamic interactive pages debug scripts create scripts that work in all browsers work with html5 and css3 leverage the popular jquery library control css with simple javascripts add ajax effects to your web pages script animations and music step by step instructions carefully walk you through the most common javascript programming tasks quizzes at end of every chapter help you build and test your knowledge interactive online exercises let you practice what you learn at the codecademy web site with no downloads or installation needed sams publishing has teamed up with codecademy the online place where anyone can learn and teach coding to provide readers of sams teach yourself javascript in 24 hours with an exclusive area on the codecademy web site where you can supplement what you ve learned in this book with some fun fully interactive exercises and projects after reading a lesson in the book you can roll up your sleeves and get some hands on coding experience at codecademy com tracks teachyourself

Sams Teach Yourself JavaScript in 24 Hours

2012-11-05

if you want to learn computer programming but don t know which language to start with this is the book for you in just 24 lessons of one hour or less any beginner can get a solid introduction to the basics of computer programming and learn to write simple programs for any platform windows mac and mobile using a straightforward step by step approach each lesson in this carefully crafted tutorial builds upon the previous one allowing you to learn all the essentials of programming from the ground up once you ve mastered these fundamentals the book introduces you to several of the most popular computer programming languages today and helps you decide which language to learn first step by step instructions carefully walk you through the most common programming tasks practical hands on examples show you how to apply what you learn to create your own programs quizzes and exercises at the end of each lesson help you test your knowledge and stretch your skills learn how to set up your programming toolkit with widely available free downloads create simple programs in javascript that get user input and display output process numbers and words use variables to hold information merge strings together tell programs how to make decisions create algorithms to count data values and accumulate totals use javascript to create interactive web pages improve a user s experience with cookies debug your programs before going live structure programs for readability apply your programming skills to more advanced languages like java use object oriented programming techniques choose between other popular languages like c and c html5 and css3 visual basic and net and php distribute and sell your programs

Beginning Programming in 24 Hours, Sams Teach Yourself

2013-12-02

designed to be an all in one solution this book helps users to get up and running on their

computers and learn the pre loaded software applications this third edition has been revised and updated to include coverage of new pc hardware and software

Sams Teach Yourself Computer Basics in 24 Hours

2001

a guide to the business presentation software explains how to combine text animation video photographs sound effects and narration into a professional looking presentation

Sams Teach Yourself Microsoft Office PowerPoint 2003 in 24 Hours

2004

think of all the things you could do in 24 hours go sightseeing read a book learn php sams teach yourself php in 24 hours is a unique learning tool that is divided into 24 one hour lessons over five sections starting with the basics you will discover the fundamentals of php and how to apply that knowledge to create dynamic websites with forms cookies and authentication functions you will also find out how to access databases as well as how to integrate system components e mail ldap network sockets and more a support website includes access to source code php updates errata and links to other relevant websites sams teach yourself php in 24 hours is a quick and easy way to learn how to create interactive websites for your end user

Sams Teach Yourself PHP in 24 Hours

2004

in just 24 lessons of one hour or less sams teach yourself javascript in 24 hours helps you learn the fundamentals of web programming using the javascript language designed for beginners with no previous programming experience this book s straightforward step by step approach shows you how to use javascript to add a wide array of interactive features and effects to your web pages every lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common javascript programming tasks practical hands on examples show you how to apply what you learn quizzes and exercises help you test your knowledge and stretch your skills learn how to use javascript to build dynamic interactive web pages debug scripts create scripts that work in all browsers write clear reliable and reusable code use object oriented programming techniques script with the dom manipulate json data work with html5 and css3 control css with simple javascript code read and write cookies use some of the new ecma script features today match patterns using regular expressions understand and use closures organize your code with modules

JavaScript in 24 Hours, Sams Teach Yourself

2018-10-04

in just 24 sessions of one hour or less sams teach yourself unity game development in 24 hours will help you master the unity 4 game engine at the heart of temple run and many other sizzling hot mobile games you ll learn everything from the absolute basics through sophisticated game physics animation and mobile device deployment techniques every lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common unity 4 game development tasks quizzes and exercises at the end of each chapter help you test your knowledge notes present interesting information related to the discussion tips offer advice or show you easier ways to perform tasks cautions alert you to possible problems and give you advice on how to avoid them learn how to create and work with game objects unity s fundamental building blocks work efficiently with unity s graphical asset pipeline apply shaders and textures to any 3d object sculpt stunning game worlds with unity s terrain and environmental toolsets script tasks ranging from capturing input to building complex behaviors quickly create repeatable reusable game objects with prefabs implement easy intuitive game user interfaces create amazing effects with unity s new shuriken particle system leverage the full power of unity s new mecanim animation system integrate ambient 2d 3d audio into your games use mobile device accelerometers and multi touch displays modify a desktop game for mobile platforms apply the finishing touches and deploy your game

Unity Game Development in 24 Hours, Sams Teach Yourself

2013-11-07

in just 24 lessons of one hour or less sams teach yourself swift in 24 hours second edition will teach you how to build next generation os x and ios apps with apple s swift 2 programming language this book s straightforward step by step approach helps you quickly master swift 2 s core concepts structure and syntax and use swift to write safe powerful modern code in just a few hours you ll be applying features such as extensions closures protocols and generics every lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common swift 2 programming tasks practical hands on examples show you how to apply what you learn quizzes and exercises help you test your knowledge and stretch your skills notes and tips point out shortcuts and solutions learn how to get started with swift 2 0 s xcode 7 development environment master swift s fundamental data types use operators to change assign combine check or verify values retain data and preferences in memory with arrays sets and dictionaries control program flow modify execution paths and iterate code perform complex actions concisely with swift 2 0 s improved functions work with higher order functions and closures harness the power of structs enums classes and class inheritance take advantage of swift s

advanced memory allocation and references use protocols to define behavior and explore protocol oriented programming add type functionality with extensions smoothly handle errors leverage the power of generics to create flexible and reusable code interoperate with objective c code get started with functional programming approaches and thinking functionally

Swift in 24 Hours, Sams Teach Yourself

2015-10-29

in just 24 sessions of one hour or less you ll learn how to build complete professional quality web solutions with asp net 4 and microsoft visual developer 2010 using this book s straightforward step by step approach you ll master the entire process from site design through data collection user management through debugging and deployment scott mitchell editor of top asp net resource site 4guysfromrolla com shows how to use the newest asp net 4 enhancements and make the most of free tools like asp net ajax and microsoft sql server 2008 express edition each lesson builds on what you ve already learned giving you a strong practical foundation for success step by step instructions carefully walk you through the most common asp net 4 development tasks quizzes and exercises at the end of each chapter help you test your knowledge by the way did you know and watch out boxes point out shortcuts and solutions learn how to get started fast with asp net 4 and visual developer 2010 use visual developer 2010 to quickly build professional quality asp net websites design create and test asp net web pages collect process and validate input from your site s visitors build a website that supports user accounts create web pages that access display and edit database data using microsoft sql server 2008 express edition define site maps to provide efficient easy navigation use master pages to build more consistent and well designed sites create more responsive and interactive web pages with asp net ajax host upload deploy and update production web sites

Sams Teach Yourself ASP.NET 4 in 24 Hours

2010-07-06

a practical guide to using xcode 4 3 development environment for os x and ios devices with step by step instructions for the most common development tasks and end of chapter quizzes

Sams Teach Yourself Xcode 4 in 24 Hours

2012

in just 24 lessons of one hour or less sams teach yourself r in 24 hours helps you learn all the r skills you need to solve a wide spectrum of real world data analysis problems you ll master the entire data analysis workflow learning to build code that s efficient reproducible and suitable for sharing with others this book s straightforward step by step approach teaches you how to import manipulate summarize model and plot data with r formalize your analytical code and build

powerful r packages using current best practices practical hands on examples show you how to apply what you learn quizzes and exercises help you test your knowledge and stretch your skills learn how to install configure and explore the r environment including rstudio use basic r syntax objects and packages create and manage data structures including vectors matrices and arrays understand lists and data frames work with dates times and factors use common r functions and learn to write your own import and export data and connect to databases and spreadsheets use the popular tidyr dplyr and data table packages write more efficient r code with profiling vectorization and initialization plot data and extend your graphical capabilities with ggplot2 and lattice graphics develop common types of models construct high quality packages both simple and complex write r classes s3 s4 and reference classes use r to generate dynamic reports build web applications with shiny register your book at informit com register for convenient access to updates and corrections as they become available this book s source code can be found at mango solutions com wp teach yourself r in 24 hours book

Sams Teach Yourself R in 24 Hours

2015

in 24 easy lessons learn the new object model to retrieve and work with data from multiple sources

Sams Teach Yourself ADO .NET in 24 Hours

2002

in just 24 sessions of one hour or less learn how to build powerful easy to maintain websites with drupal fast using this book s straightforward step by step approach you ll master every skill you ll need from organizing sites and using drupal s design themes to setting up search polls forums and security each lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common drupal tasks quizzes and exercises at the end of each chapter help you test your knowledge by the way notes present interesting information related to the discussion did you know tips offer advice or show you easier ways to perform tasks watch out cautions alert you to possible problems and give you advice on how to avoid them jesse feiler provides consulting services to small businesses and non profits through his company north country consulting northcountryconsulting com his recent books include filemaker pro 10 in depth the bento book how to do everything with 2 0 mashups and iwork 09 for dummies register your book at informit com register for convenient access to all sample project source code as well as updates and corrections as they become available learn how to make the most of drupal whether you re building business non profit or personal sites download install and configure open source drupal 6 and 7 and make sure it s working properly plan and organize your sites so they are easy to manage and friendly to both users and search engines customize sites with drupal s extensive library of optional open source modules create barebone sites and home pages automatically

add text images links and other essential site features master drupal s powerful content construction kit cck incorporate new types of content ranging from articles to e commerce products secure drupal sites by managing users permissions roles and user profiles categorize and tag content and implement full text search promote user involvement with polls comments forums rss feed aggregation blogs and newsletters automate and simplify site management with triggers actions and rules

Sams Teach Yourself Drupal in 24 Hours

2009-11-09

sams teach yourself c in 24 hours provides readers with 24 structured lessons that provide a light but thorough introduction to c james foxall moves beyond the pure syntax covered in existing books to guide readers step by step through a cohesive presentation of the basics of c once the basics are understood foxall shows the reader how to apply this knowledge to real world windows programming tasks using c each chapter contains exercises that reinforce the lessons learned in each chapter tips notes and cautions provide additional advice from the authors on how to get up to speed and programming quickly with c sidebars provide the more experienced reader with tips that will ease their migration from visual basic 6 and visual c to c

Sams Teach Yourself C# in 24 Hours

2002

explains core concepts of c and how to use it to build object oriented programs add rich functionality debug programs learn exception and errorhandling techniques and make code ansi compliant

Sams Teach Yourself C++ in 24 Hours

2002

written with clarity and a down to earth approach sams teach yourself sql server 2005 express in 24 hours covers the basics of microsoft s latest version of sql server expert author alison balter takes you from basic concepts to an intermediate level in 24 one hour lessons you will learn all of the basic tasks necessary for the administration of sql server 2005 you will also learn how to write and fully utilize sql server stored procedures functions triggers using t sql vb net and c you will also learn how to output sql server data to reports and the internet sams teach yourself sql server 2005 express in 24 hours is a well organized authoritative introduction that will quickly have you up and running with sql server 2005

Sams Teach Yourself SQL Server 2005 Express in 24 Hours

2006-06-16

one in a series of teach yourself books designed for users with time limitations this book offers a structured guide to learning how to use javascript 1 3

Sams Teach Yourself JavaScript in 24 Hours

2002

this manual shows what can be done with xml while also teaching where the technology is headed it includes topics like displaying xml files in html files performing queries in xsl and building an online store

Sams Teach Yourself Adobe Acrobat 5 in 24 Hours

2001

offers an updated tutorial for beginners explaining how to use java to create desktop and programs applications and web services

Sams Teach Yourself Java in 24 Hours

2012

learn from the newest updated edition of the highly acclaimed introduction to html sams teach yourself html and css in 24 hours the seventh edition includes updates to introduce cascading style sheets css in concert with html to produce quality web pages you ll be able to study revisions that refine examples as well as provide an enhanced integration with your web pages you ll also gain a comprehensive understanding with new examples that match the current state of html this carefully organized well written tutorial teaches beginning web page development skills covering only those html and css tags that are likely to be used on creating a beginning web page the 24 separate one hour long tutorials follow the process by which you should be creating your web page building knowledge not only of how to create a web page but building a general knowledge of how to use html and css in other projects as well chapters include understanding html and xhtml creating your own page graphics using tables to organize and lay out your pages using style sheets for page layout dynamic pages

Sams Teach Yourself HTML and CSS in 24 Hours

2005-12-14

sams teach yourself beginning programming in 24 hours second edition explains the basics of programming in the successful 24 hours format the book begins with the absolute basics of programming why program what tools to use how does a program tell the computer what to do it teaches readers how to program the computer and then moves on by exploring the some most popular programming languages in use the author starts by introducing the reader to the basic language and finishes with basic programming techniques for java c and others

Sams Teach Yourself Beginning Programming in 24 Hours

2001

in just 24 sessions of one hour or less learn how to use today s key networking techniques and technologies to build secure and troubleshoot both wired and wireless networks using this book s straightforward step by step approach you master every skill you need from working with ethernet and bluetooth to spam prevention to network troubleshooting each lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common networking tasks q a sections at the end of each hour help you test your knowledge by the way notes present interesting information related to the discussion did you know tips offer advice or show you easier ways to perform tasks watch out cautions alert you to possible problems and give you advice on how to avoid them learn how to choose the right network hardware and software and use it to build efficient reliable networks implement secure high speed internet connections provide reliable remote access to your users administer networks to support users of microsoft linux and unix environments use low cost linux servers to provide file and print services to windows pcs protect your networks and data against today s most dangerous threats use virtualization to save money and improve business flexibility utilize raid technologies to provide flexible storage at lower cost troubleshoot and fix network problems one step at a time preview and prepare for the future of networking

Sams Teach Yourself Networking in 24 Hours

2009-05-26

learn to create great looking responsive web sites with bootstrap in just 24 lessons of one hour or less sams teach yourself bootstrap in 24 hours helps you use the free and open source bootstrap framework to quickly build websites that automatically reflect each user s device and experience without complex hand crafting this book s straightforward step by step approach shows you how to install bootstrap and quickly build basic sites extend them with styles

components and javascript plug ins and even create sophisticated designs with advanced features in just a few hours you ll be using bootstrap to bring responsive design to virtually any site every lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common bootstrap development tasks practical hands on examples show you how to apply what you learn quizzes and exercises help you test your knowledge and stretch your skills notes and tips point out shortcuts and solution learn how to download bootstrap and integrate it into your project quickly build your first bootstrap site with the basic template create beautiful and responsive site layouts with bootstrap s built in grids display more interesting text with labels badges panels and wells style tables and forms so they re attractive readable and responsive use images media and icons including free glyphicons quickly create navigation and buttons including dropdowns and search fields add alignment color and visibility with bootstrap s css utilities extend your site with alerts image carousels and other javascript plugins rapidly create appealing functional prototypes customize bootstrap with css less and sass lighten bootstrap downloads by stripping out unnecessary features build accessible sites create complex designs that don t look generic who this book is for those who already have an understanding of the basics of html and css having an understanding of javascript will make this book a bit easier to absorb but it is not required because the basics of javascript are covered

Sams Teach Yourself Hadoop in 24 Hours

2017

consisting of 24 one hour lessons this book teaches the reader how to quickly and easily write graphical programs for both x windows based systems such as linux and microsoft windows six sections guide the reader through the basic to advanced functions and shows how to apply that knowledge to make a qt programming language

Bootstrap in 24 Hours, Sams Teach Yourself

2015-11-04

a guide to the programming technology covers implementation in c and perl customizing existing programs and writing cgi scripts for survey forms interactive games order forms search tools and guest books

Sams Teach Yourself Qt Programming in 24 Hours

2000

this book is the fastest most efficient way for sap novices to understand the core sap modules and master basic sap functionality

Sams Teach Yourself CGI in 24 Hours

2003

sams teach yourself java in 24 hours seventh edition covers java 8 and android development in just 24 lessons of one hour or less you can learn the fundamentals of java programming in this book s straightforward step by step approach each lesson builds on everything that s come before helping readers learn java s core features and techniques from the ground up friendly accessible and conversational this book offers a practical grounding in the language without ever becoming overwhelming or intimidating full color figures and clear instructions visually show you how to program with java popular author rogers cadenhead helps you master the skills and technology you need to create desktop and web programs web services and even an android app in java learn how to set up your java programming environment write your first working program in just minutes control program decisions and behavior store and work with information build straightforward user interfaces create interactive web programs use threading to build more responsive programs read and write files and xml data master best practices for object oriented programming create flexible interoperable web services with jax ws use java to create an android app expand your skills with closures the powerful new capability introduced in java 8 contents at a glance part i getting started 1 becoming a programmer 2 writing your first program 3 vacationing in java 4 understanding how java programs work part ii learning the basics of programming 5 storing and changing information in a program 6 using strings to communicate 7 using conditional tests to make decisions 8 repeating an action with loops part iii working with information in new ways 9 storing information with arrays 10 creating your first object 11 describing what your object is like 12 making the most of existing objects part iv programming a graphical user interface 13 building a simple user interface 14 laying out a user interface 15 responding to user input 16 building a complex user interface part v moving into advanced topics 17 storing objects in data structures 18 handling errors in a program 19 creating a threaded program 20 using inner classes and closures 21 reading and writing files 22 creating services with jax ws 23 creating java2d graphics 24 writing android apps appendixes a using the netbeans integrated development environment b where to go from here java resources c this book s website d setting up an android development environment

Sams Teach Yourself SAP in 24 Hours

2008

learn uml the unified modeling language to create diagrams describing the various aspects and uses of your application before you start coding to ensure that you have everything covered millions of programmers in all languages have found uml to be an invaluable asset to their craft more than 50 000 previous readers have learned uml with sams teach yourself uml in 24 hours expert author joe schmuller takes you through 24 step by step lessons designed to ensure your understanding of uml diagrams and syntax this updated edition includes the new features of uml 2 0 designed to make uml an even better modeling tool for modern object oriented and

component based programming the cd rom includes an electronic version of the book and poseidon for uml community edition 2.2 a popular uml modeling tool you can use with the lessons in this book to create uml diagrams immediately

Java in 24 Hours, Sams Teach Yourself (Covering Java 8)

2014-05-05

sams teach yourself html 4 in 24 hours fourth edition is a carefully organized tutorial that teaches the beginning page author just what you need to know in order to get a page up in the shortest time possible the book covers only those html tags and technologies that are likely to be used on a beginner's page and it is organized in a logical step by step order this new edition updates coverage of new publishing technologies refined and reworked parts of the book to make it even more clear and straightforward for beginners

Sams Teach Yourself UML in 24 Hours

2004

sams teach yourself c in 24 hours is a hands on guide to the c programming language readers are provided with short practical examples that illustrate key concepts syntax and techniques step by step instructions carefully walk you through the most common c programming tasks quizzes and exercises at the end of each chapter help you test yourself to make sure you're ready to go on starter kit software provides everything you need to create and compile c programs on any platform windows mac or linux learn how to install and use a c compiler for windows mac os x or linux build object oriented programs in c master core c concepts such as functions classes arrays and pointers add rich functionality with linked lists and templates debug your programs for flawless code learn exception and error handling techniques discover what's new in c 0x the next version of c

Sams Teach Yourself HTML 4 in 24 Hours

2002-02-12

in just 24 sessions of one hour or less learn how to build powerful apps for the world's most popular mobile platform android using this book's straightforward step by step approach you'll build complete android 5 apps from the ground up with android studio as you do you'll master key skills for designing developing and publishing meaningful apps of your own extensively updated for android 5's newest capabilities every lesson builds on what you've already learned giving you a rock solid foundation for real world success highlights of this new fourth edition include extensive new coverage android 5 lollipop android studio and material design plus android m early preview a laser focus on modern android essentials including activities intents resources and background processing new android 5 features for android tv and android wear

complete android studio projects in nearly every chapter learn how to use the powerful new android studio development environment build layouts that automatically display properly on any device craft more dynamic intuitive apps with google s new material design language display the right information at the right time with listviews and adapters make apps more responsive with background processes add sophisticated navigation with action toolbars and slide out menus integrate images and media into your apps save data for your app and create public files that can be used by anyone access the cloud to download and parse json data use sqlite and content providers to create responsive data driven apps create update and cancel notifications start developing android wearable and tv apps use google play services to add location mapping and more package and publish apps to google play and other markets

Sams Teach Yourself CSS in 24 Hours

2002

in just 24 sessions of one hour or less learn how to build powerful applications for the world s first complete open and free mobile platform android using this book s straightforward step by step approach you ll build a fully featured android application from the ground up and master the skills you need to design develop test and publish powerful applications each lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common android development tasks quizzes and exercises at the end of each chapter help you test your knowledge by the way notes present interesting information related to the discussion did you know tips offer advice or show you easier ways to perform tasks watch out cautions alert you to possible problems and give you advice on how to avoid them learn how to develop android applications quickly and successfully with java master google s android sdk and development tools leverage the eclipse programming environment to develop android projects understand the android application lifecycle build effective user friendly user interfaces retrieve store and work with application data develop powerful network applications add popular social features and location based services to your applications take advantage of android device hardware like the camera internationalize test and publish your android applications

C++ in 24 Hours, Sams Teach Yourself

2016-04-16

meloni combines coverage of these three popular open source development tools into one easy to understand book and it comes with one easy to use starter kit cd for windows or linux the book teaches the reader to install configure and set up the php scripting language the mysql database system and the apache server

Android Application Development in 24 Hours, Sams Teach Yourself

2015-06-25

in just 24 lessons of one hour or less sams teach yourself unity game development in 24 hours will help you master the unity 5 game engine at the heart of hearthstone heroes of warcraft kerbal space program and many other sizzling hot games this book s straightforward step by step approach teaches you everything from the absolute basics through sophisticated game physics animation and mobile device deployment techniques every lesson builds on what you ve already learned giving you a rock solid foundation for real world success step by step instructions carefully walk you through the most common unity game development tasks practical hands on examples show you how to apply what you learn quizzes and exercises help you test your knowledge and stretch your skills notes and tips point out shortcuts and solutions

Sams Teach Yourself Android Application Development in 24 Hours

2010-06-10

in just 24 lessons of one hour or less you can learn how to use html and css to design create and maintain world class web sites using a clear down to earth approach each lesson builds upon the previous one allowing even complete beginners to learn the essentials from the ground up full color figures and clear step by step instructions help you learn quickly practical hands on examples show you how to apply what you learn quizzes and exercises help you test your knowledge and stretch your skills learn how to build your own web page and get it online in an instant format text for maximum clarity and readability create links to other pages and to other sites add graphics color and visual pizzazz to your web pages work with transparent images and background graphics design your site s layout and typography using css get user input with web based forms publicize your site and make it search engine friendly test a web site for compatibility with different browsers make your site easy to maintain and update as it grows free access to online learning lab register your book at informit com register for free exclusive access to the online learning lab to supplement this book s lessons video walkthroughs to show you how to complete the step by step examples in the book fast and fun online quizzes to test your understanding of each lesson updates or corrections as they become available

Sams Teach Yourself PHP, MySQL and Apache in 24 Hours

2003

Unity Game Development in 24 Hours, Sams Teach Yourself

2015-11-16

Sams Teach Yourself HTML and CSS in 24 Hours (Includes New HTML 5 Coverage)

2009-12-10

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