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The Developer's Reference Guide to Microsoft Small Basic ASP.NET Core Pc Hardware Interfaces - A Developer'S Reference Web Developers Reference Guide Objective-C Developer's Guide to Collections in Microsoft .NET Windows Developer's Guide To Collections In Microsoft.Net- With Cd Xcode 4 iPhone(SDK) Windows Azure Service Fabric AppleScript iPhone Application Development For Dummies ASP.NET 2.0: A Developer's Notebook Engineering Education for Sustainability MathLink ® Paperback with CD-ROM Ghidra Entwicklung mobiler Apps Kotlin Mobile Forensics - The File Format Handbook C++ Inclusive Design for a Digital World Pivotal Certified Professional Core Spring 5 Developer Exam Windows/DOS Developer's Journal Banking & Innovation 2018/2019 Apple macOS and iOS System Administration macOS Support Essentials 10.14 - Apple Pro Training Series Spoken Language Reference Materials PRINCIPLES Sensing Software Evolution (Paperback - Black and White) SWEBOOK V3.0 Handbook of Research on Mobile Software Engineering: Design, Implementation, and Emergent Applications C/C++ Users Journal Objective-C 2.0 JavaScript Programmer's Reference ActionScript 3.0 for Adobe Flash CS4 Professional Classroom in a Book Go Cocoa Design Patterns

The Developer's Reference Guide to Microsoft Small Basic 2010

the developer s reference guide to microsoft small basic provides an extensive overview of the small basic programming environment the guide consists of 25 chapters explaining in simple easy to follow terms how to use small basic to build programs a complete review of the small basic language is provided you learn about each small basic object you learn about button and text box controls using the mouse graphics shapes images timers sounds and sequential file access both text and graphics window applications are discussed over 100 programming examples are included we discuss working with data files input validation date arithmetic integer shuffling simple animation line bar and pie charts programming check box and radio button controls turtle graphics and ways to share your programs the developer s reference guide to microsoft small basic is presented using over 500 pages of notes and includes the small basic source code for all examples the developer s reference guide to microsoft small basic requires windows 7 xp or vista ability to view and print documents saved in microsoft word format and microsoft small basic version 0 9 or higher

ASP.NET Core 2019-05-23

programming asp net core microsoft press 2018 2016 1 asp net core windows linux macos web asp net core asp net core

Pc Hardware Interfaces - A Developer'S Reference 2004

a one stop guide to the essentials of web development including popular frameworks such as jquery bootstrap angularjs and node js about this book understand the essential elements of html css and javascript including how and when to use them walk through three of the best and most popular web development frameworks jquery bootstrap and angularjs references for any function you will need in your day to day web development who this book is for this book is perfect for beginners but more advanced web developers will also benefit laid out so you can refer to as much or as little as you need to with this book you can exhaustively explore essential concepts for modern web developers what you will learn explore detailed explanations of all the major html elements and attributes illustrated with examples take a deep dive into css properties and functions and master their usage find clear concise descriptions of javascript syntax and expressions recognize various javascript design patterns and learn the basics of javascript object orientated programming implement the latest ecma script 6 for client side scripting in your web applications discover new ways to develop your website s front end quickly and easily using bootstrap write javascript extensibly using jquery javascript s feature rich library delve into the key node js modules used in javascript server side programming access angularjs s important modules controllers directives and services quickly in detail this comprehensive reference guide takes you through each topic in web development and highlights the most popular and important elements of each area starting with html you will learn key elements and attributes and how they relate to each other next you will explore css pseudo classes and pseudo elements followed by css properties and functions this

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Mobile Forensics - The File Format Handbook 2018-09-14

what is inclusive design it is simple it means that your product has been created with the intention of being accessible to as many different users as possible for a long time the concept of accessibility has been limited in terms of only defining physical spaces however change is afoot personal technology now plays a part in the everyday lives of most of us and thus it is a responsibility for designers of apps web pages and more public facing tech products to make them accessible to all our digital era brings progressive ideas and paradigm shifts but they are only truly progressive if everybody can participate in inclusive design for a digital world multiple crucial aspects of technological accessibility are confronted followed by step by step solutions from user experience design professor and author regine gilbert think about every potential user who could be using your product could they be visually impaired have limited motor skills be deaf or hard of hearing this book addresses a plethora of web accessibility issues that people with disabilities face your app might be blocking out an entire sector of the population without you ever intending or realizing it for example is your instructional text full of animated words and emoji icons this makes it difficult for a user with vision impairment to use an assistive reading device such as a speech synthesizer along with your app correctly in inclusive design for a digital world gilbert covers the content accessibility guidelines wcag 2 1 requirements emerging technologies such as vr and ar best practices for web development and more as a creator in the modern digital era your aim should be to make products that are inclusive of all people technology has overall increased connection and information equality around the world to continue its impact access and usability of such technology must be made a priority and there is no better place to get started than inclusive design for a digital world what you ll learn the moral ethical and high level legal reasons for accessible design tools and best practices for user research and web developers the different types of designs for disabilities on various platforms familiarize yourself with web compliance guidelines test products and usability best practices understand past innovations and future opportunities for continued improvement who this book is for practitioners of product design product development content and design can benefit from this book

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pass the pivotal certified professional exam for core spring based on the latest spring framework 5 using source code examples study summaries and mock exams this book now includes webflux reactive programming and more found in spring 5 you ll find a descriptive overview of certification related spring modules and a single example application

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Inclusive Design for a Digital World 2019-12-10

die deutsche banking und finance scene ist einem ständigen wandel unterworfen in diesem buch zeigen innovationsexperten aus wissenschaft und praxis neue strategische organisatorische kulturelle und methodische problemlösungen in der bankbranche um diesem wandel gerecht zu werden diese lösungen sind zum teil bankenspezifisch zum teil wurden sie aus anderen branchen auf den bankenbereich übertragen führungskräfte und entscheidende in der finanzbranche die kreativ und vor allem langfristig denken und handeln erhalten hier wertvolle anregungen dieser band enthält 17 beiträge die sich mit neuen ideen einer strategischen ausrichtung mit kulturell personalwirtschaftlich orientierten themen sowie technischen und methodischen vorgehensweisen im banking beschäftigen der strategische teil des buchs beinhaltet einige speziell auf china ausgerichtete themen da china in vielen bereichen ein häufig unterschätzter vorreiter in der technologischen ausrichtung des bankings ist die beiträge mit china schwerpunkt beschäftigen sich mit dem stand der entwicklung des chinesischen bankensystems mit generationenspezifischen und digitalen aspekten des retailbankings im deutsch chinesischen vergleich und mit internetauftritten chinesischer und deutscher banken

Pivotal Certified Professional Core Spring 5 Developer Exam 1995

effectively manage apple devices anywhere from a handful of macs at one location to thousands of iphones across many locations this book is a comprehensive guide for supporting mac and ios devices in organizations of all sizes you'll learn how to control a fleet of macos clients using tools like profile manager apple device enrollment program dep and apple remote desktop then integrate your mac clients into your existing microsoft solutions for file sharing print sharing exchange and active directory authentication without having to deploy additional mac specific middle ware or syncing between multiple directory services apple macos and ios system administration shows how to automate the software installation and upgrade process using the open source munki platform and provides a scripted out of the

box experience for large scale deployments of macos endpoints in any organization finally you ll see how to provision and manage thousands of ios devices in a standardized and secure fashion with device restrictions and over the air configuration what you ll learn integrate macos and ios clients into enterprise microsoft environments use apple s volume purchase program to manage app installations and share pools of apps across multiple users mass deploy ios devices with standard configurations remotely manage a fleet of macos devices using apple s remote desktop who this book is for system or desktop administrators in enterprise organizations who need to integrate macos or ios clients into their existing it infrastructure or set up a new infrastructure for an apple environment from scratch

Windows/DOS Developer's Journal 2018-12-06

this is the official curriculum of the apple mojave 101 os x support essentials 10 14 course and preparation for apple certified support professional acsp 10 14 certification as well as a top notch primer for anyone who needs to support troubleshoot or optimize macos mojave this guide provides comprehensive coverage of mojave and is part of the apple pro training series the only apple certified books on the market designed for support technicians help desk specialists and ardent mac users this guide takes you deep inside macos mojave readers will find in depth step by step instruction on everything from installing and configuring high sierra to managing networks and system administration whether you run a computer lab or an it department you ll learn to set up users configure system preferences manage security and permissions use diagnostic and repair tools troubleshoot peripheral devices and more all on your way to preparing for the industry standard acsp certification this is a step by step guide that works through lessons designed to teach practical real world tasks with lesson files let you practice as you learn

Banking & Innovation 2018/2019 2020-05-01

100% of the time, the most successful companies are those that are able to adapt to change. In a world where technology is constantly evolving, it is essential for businesses to stay up-to-date on the latest trends and innovations. This book provides a comprehensive overview of the banking industry and how it is being transformed by technology. It covers topics such as digital banking, fintech, and blockchain, and offers insights into how businesses can leverage these technologies to improve their operations and customer experience.

Apple macOS and iOS System Administration 2019-01-11

as software evolves it increases in size it undergoes many changes and becomes more and more complex such that it gets hard to comprehend it to understand this abstract manner of software research has attempted to simplify the understanding one form of simplifying the understanding is to visualize software over the years research in software visualization brought various solutions to address a software s complexity some visualizations used hierarchies and showed the packages classes and methods to get an understanding of a software s structure others calculated metrics out of changes hierarchies and relations of entities and present the software in a problem oriented way we focus on improving the perception of software in our first step our general approach is to use objects known from our daily life such as the simple shape of a house to represent software components

directs you to the media files helpful tips if you are able to search the book search for where are the lesson files go to the very last page of the book and scroll backwards you will need a web enabled device or computer in order to access the media files that accompany this ebook entering the url supplied into a computer with web access will allow you to get to the files depending on your device it is possible that your display settings will cut off part of the url to make sure this is not the case try reducing your font size and turning your device to a landscape view this should cause the full url to appear

SWEBOK V3.0 2012-05-31

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Handbook of Research on Mobile Software Engineering: Design, Implementation, and Emergent Applications 1997

next time some kid shows up at my door asking for a code review this is the book that i am going to throw at him aaron hillegass founder of big nerd ranch inc and author of cocoa programming for mac os x unlocking the secrets of cocoa and its object oriented frameworks mac and iphone developers are often overwhelmed by the breadth and sophistication of the cocoa frameworks although cocoa is indeed huge once you understand the object oriented patterns it uses you ll find it remarkably elegant consistent and simple cocoa design patterns begins with the mother of all patterns the model view controller mvc pattern which is central to all mac and iphone development encouraged and in some cases enforced by apple s tools it s important to have a firm grasp of mvc right from the start the book s midsection is a catalog of the essential design patterns you ll encounter in cocoa including fundamental patterns such as enumerators accessors and two stage creation patterns that empower such as singleton delegates and the responder chain patterns that hide complexity including bundles class clusters proxies and forwarding and controllers and that s not all of them cocoa design patterns painstakingly isolates 28 design patterns accompanied with real world examples and sample code you can apply to your applications today the book wraps up with coverage of core data models appkit views and a chapter on bindings and controllers cocoa design patterns clearly defines the problems each pattern solves with a foundation in objective c and the cocoa frameworks and can be used by any mac or iphone developer

C/C++ Users Journal 2009

Objective-C 2.0 2010-06-15

JavaScript Programmer's Reference 2010-04-16

ActionScript 3.0 for Adobe Flash CS4 Professional Classroom in a Book 2016-06

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Cocoa Design Patterns

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