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A Guide for Programmers C# 2.0 Java C# 2.0 The Professional Programmers Guide To C A Programmer's Guide to Computer Science Programming VB .NET TCP/IP Sockets in C C Programming for Beginners A Programmer's Guide to Computer Science Vol. 2 POSIX.4 Programmers Guide Essential Computer Science C Programming for Beginners: Your Guide to Easily Learn C Programming In 7 Days M Programming: A Comprehensive Guide The Self-taught Programmer Guide to RISC Processors TCP/IP Sockets in C# Guide to Good Programming Practice Programmer's Guide to Kotlin Hello, Startup A Complete Guide to Programming in C++ Code Samples Multicast Sockets Build a Web Site Programmer's Guide to Drupal IBM PC & XT Assembly Language Speaking JavaScript Coding Games Multi-Tier Application Programming with PHP Palm OS Programming PYTHON PROGRAMMING FOR NEWBIES Programmer Guide to FPGA and Verilog Programmer's Guide to Drupal Naked Code Guide to HTML, JavaScript and PHP The ACE Programmer's Guide JSP Think Like a Programmer, Python Edition The Peter Norton Programmer's Guide to the IBM PC. Java Cryptography Extensions

A Guide for Programmers

1978

you dont need coddling you dont need to be told what you already know what you need is a book that uses your experience as a java or c programmer to give you a leg up into the challenges and rewards of c and this practical guide is precisely what youre after written by a team that boasts extensive experience teaching c to professionals this book provides a practical efficient explanation of the language itself covering basic to advanced features and calling out all thats new in 2 0 its instruction is always firmly situated within the context of the net framework and bolstered by code examples key lessons in object oriented programming and installments of a realistic application programming tutorial concise and incisive this is the best way to master the worlds fastest growing and most marketable programming language features provides a carefully focused explanation of every aspect of the c language including entire chapters on the unified type system advanced types collections generics reflection and attributes highlights all features new to the latest version of c and organizes its presentation of c according to the key principles of object oriented programming and the net framework using end of chapter exercises incrementally develops a cohesive application programming tutorial includes an easy to use appendix on the grammatical rules of c and provides downloadable example code via the companion website provides a carefully focused explanation of every aspect of the c language including entire chapters on the unified type system advanced types collections generics reflection and attributes highlights all features new to the latest version of c and organizes its presentation of c according to the key principles of object oriented programming and the net framework using end of chapter exercises incrementally develops a cohesive application programming tutorial includes an easy to use appendix on the grammatical rules of c and provides downloadable example code via the companion website

C# 2.0

2005

if you re an experienced programmer you already have a rock solid foundation for learning java all you need is a resource that takes your experience into account and explains java s key principles and techniques in an intelligent efficient way java practical guide for programmers is precisely that resource here you won t have to wade through hundreds of pages of overly simplistic material to learn the basics of java programming instead you get highly focused instruction in the core elements of java 1 4 accompanied by carefully chosen examples and line by line analyses that are right to the point you ll be astonished at how soon you can begin productive coding in java and how quickly your skills will progress written expressly for people who already know a procedural or object oriented programming language takes a concise approach designed to make the most of the experience you already have covers the core elements of java 1 4 including language syntax oo features collections exception handling input output threads event handling and swing components filled with incisive coding examples and line by line analyses

Java

2003-01-07

you don t need coddling you don t need to be told what you already know what you need is a book that uses your experience as a java or c programmer to give you a leg up into the challenges and rewards of c and this practical guide is precisely what you re after written by a team that boasts extensive experience teaching c to professionals this book provides a practical efficient explanation of the language itself covering basic to advanced features and calling out all that s new in 2 0 its instruction is always firmly situated within the context of the net framework and bolstered by code examples key lessons in object oriented programming and installments of a realistic application

programming tutorial concise and incisive this is the best way to master the world s fastest growing and most marketable programming language features provides a carefully focused explanation of every aspect of the c language including entire chapters on the unified type system advanced types collections generics reflection and attributes highlights all features new to the latest version of c and organizes its presentation of c according to the key principles of object oriented programming and the net framework using end of chapter exercises incrementally develops a cohesive application programming tutorial provides a carefully focused explanation of every aspect of the c language including entire chapters on the unified type system advanced types collections generics reflection and attributes highlights all features new to the latest version of c and organizes its presentation of c according to the key principles of object oriented programming and the net framework using end of chapter exercises incrementally develops a cohesive application programming tutorial

C# 2.0

2005-03-30

this introduction to c programming takes a single general application and extends it to introduce new concepts progressing from a simple programme to a complete menu driver system with file handling routines the text emphasizes the importance of producing well structured and efficient software and uses graded programme examples throughout which

The Professional Programmers Guide To C

1988-12-31

you know how to code but is it enough do you feel left out when other programmers talk about asymptotic bounds have you failed a job interview because you don t know computer science the author a senior developer at a major software company with a phd in computer science takes you through what you would have learned while earning a four year computer science degree volume one covers the most frequently referenced topics including algorithms and data structures graphs problem solving techniques and complexity theory when you finish this book you ll have the tools you need to hold your own with people who have or expect you to have a computer science degree

A Programmer's Guide to Computer Science

2020-01-03

in programming vb net a guide for experienced programmers authors gary cornell and jonathan morrison carefully explain the exciting features of visual basic net since vb net is for all practical purposes a whole new language even for the most experienced visual basic programmers developers need to think differently about many familiar topics cornell and morrison are there to help you with careful discussions of each topic cornell and morrison write from the point of view of the experienced programmer with constant references to the changes from earlier versions of vb developers learn how to use vb net for database programming through ado net and web programming through asp net after reading programming vb net a guide for experienced programmers developers will have a firm grasp of the exciting vb net language and its uses in creating powerful net applications

Programming VB .NET

2008-01-01

for example code from the text winsock adaptations of text code sample programming exercises and more click on the grey companion site button to the right note this title was formerly known as pocket guide to tcp ip socket programming in c isbn 1 55860 686 6

tcp ip sockets in c practical guide for programmers is a quick and affordable way to gain the knowledge and skills you need to develop sophisticated and powerful networked based programs using sockets written by two experienced networking instructors this book provides a series of examples that demonstrate basic sockets techniques for clients and servers using plenty of real world examples this book is a complete beginner s guide to socket programming and a springboard to more advanced networking topics including multimedia protocols concise no nonsense explanations of issues often troublesome for beginners including message construction and parsing comprehensive example based coverage of the most important tcp ip techniques including iterative and concurrent servers timeouts and asynchronous message processing includes a detailed easy to use reference to the system calls and auxiliary routines that comprise the sockets interface a companion site provides source code for all example programs in both c and winsock versions as well as guidance on running the code on various platforms

TCP/IP Sockets in C

2001-11-14

are you ready to learn c programming easily this book is also designed for software programmers who want to learn the c programming language from scratch it provides you with an adequate understanding of the programming language from there you can bring yourself towards a higher level of expertise while you are not really required to have any previous experience with computer programming you still need to have a basic understanding of the terms commonly used in programming and computers you see the c language is one of the most recommended computer programming languages for beginners after all it is a predecessor to many of the modern programming languages used today such as java and python in other words before you can effectively learn these languages you have to have a clear understanding of the c language first through this book you will learn how to write your first programs and see how they work in real time you have to keep in mind that it is perfectly okay to make mistakes every now and then it is through these mistakes that you learn so when you encounter an error on your program you just have to study the part where you went wrong and redo it when you run the programs in the c language you will be notified in case you made a mistake you will see the error and know which line you have to modify this book features frequently asked questions faq sections that are written with beginners like you in mind the author understands that beginners may have certain questions with regard to the elements of c that are not often discussed in books this book also teaches you how you can write the shortest programs possible without negatively affecting your output as a programmer you want to make the most of your available time and space while still being efficient you will also learn how to organise your codes and include remarks via comments so that you and your readers will not get confused here is what you ll learn after downloading this c programming book introduction chapter 1 introduction to c chapter 2 getting started chapter 3 flow of control chapter 4 arrays chapter 5 pointers frequently asked questions faq and much more what are you waiting for start coding c programming right now

C Programming for Beginners

2017-04-08

you know how to code but is it enough do you feel left out when other programmers talk about asymptotic bounds have you failed a job interview because you don t know computer science volume two picks up where volume one left off covering proofs security hardware and software and various advanced topics you ve learned the basics are you ready for what comes next

A Programmer's Guide to Computer Science Vol. 2

2020-08-11

written in an informal informative style this authoritative guide goes way beyond the standard reference manual it discusses each of the posix 4 facilities and what they mean why and when you would use each of these facilities and trouble spots you might run into ${\tt c}$

POSIX.4 Programmers Guide

1995

understand essential computer science concepts and skills this book focuses on the foundational and fundamental concepts upon which expertise in specific areas can be developed including computer architecture programming language algorithm and data structure operating systems computer networks distributed systems security and more according to code org there are 500 000 open programming positions available in the us compared to an annual crop of just 50 000 graduating computer science majors the us department of labor predicted that there will be almost a million and a half computer science jobs in the very near future but only enough programmers to fill roughly one third of these jobs to bridge the gap many people not formally trained in computer science are employed in programming jobs although they are able to start programming and coding quickly it often takes them time to acquire the necessary understanding to gain the requisite skills to become an efficient computer engineer or advanced developer what you will learn the fundamentals of how a computer works the basics of computer programming and programming paradigms how to write efficient programs how the hardware and software work together to provide a good user experience and enhance the usability of the system how computers can talk to each other how to ensure the security of the system the fundamentals of cloud offerings implications trade offs and deployment adoption configurations the fundamentals of machine learning who this book is for computer programmers lacking a formal education in computer science and anyone with a formal education in computer science looking to develop a general understanding of computer science fundamentals

Essential Computer Science

2021-06-26

m programming a comprehensive guide is a complete update to abcs of mumps while abcs of mumps was an introduction for novice and intermediate m programmers m programming a comprehensive guide has a new section containing advanced material this new section addresses features such as transaction processing networking structured system variables and interfaces to other standards five new chapters have been added covering an overview of m for readers familiar with other languages m and the windows environment interaction between m and the underlying system transaction processing interfacing m with other standards and error handling sections on interactive programming and futures have been extensively updated m programming a comprehensive guide is an invaluable resource for everyone who is learning or using m includes section on advanced programming completely updated for the 1995 standard

C Programming for Beginners: Your Guide to Easily Learn C Programming In 7 Days

2020-06-18

one of the best software design books of all time bookauthority cory althoff is a self taught programmer after a year of self study he learned to program well enough to land a job as a software engineer ii at ebay but once he got there he realised he was

severely under prepared he was overwhelmed by the amount of things he needed to know but hadn t learned his journey learning to program and his experience in first software engineering job were the inspiration for this book this book is not just about learning to program although you will learn to code if you want to program professionally it is not enough to learn to code that is why in addition to helping you learn to program althoff also cover the rest of the things you need to know to program professionally that classes and books don t teach you the self taught programmer is a roadmap a guide to take you from writing your first python program to passing your first technical interview the book is divided into five sections 1 learn to program in python 3 and build your first program 2 learn object oriented programming and create a powerful python program to get you hooked 3 learn to use tools like git bash and regular expressions then use your new coding skills to build a web scraper 4 study computer science fundamentals like data structures and algorithms 5 finish with best coding practices tips for working with a team and advice on landing a programming job you can learn to program professionally the path is there will you take it from the author i spent one year writing the self taught programmer it was an exciting and rewarding experience i treated my book like a software project after i finished writing it i created a program to pick out all of the code examples from the book and execute them in python to make sure all 300 examples worked properly then i wrote software to add line numbers and color to every code example finally i had a group of 200 new programmers beta read the book to identify poorly explained concepts and look for any errors my program missed i hope you learn as much reading my book as i did writing it best of luck with your programming

M Programming: A Comprehensive Guide

1997-06-06

details risc design principles as well as explains the differences between this and other designs helps readers acquire hands on assembly language programming experience

The Self-taught Programmer

2022-01-13

this volume focuses on the underlying sockets class one of the basis for learning about networks in any programming language by learning to write simple client and server programs that use tcp ip readers can then realize network routing framing error detection and correction and performance

Guide to RISC Processors

2005-02-16

kotlin is attracting attention as a better java especially since google backed it as a language for android development in this book mike james introduces kotlin to programmers you don t have to be an expert programmer in java or any other language but you need to know the basics of programming and using objects while kotlin is similar to java and you can pick up much of the language as you go along a deeper understanding will enable you to create better and more robust programs as with all languages there are some subtle areas where an understanding of how things work makes all the difference

TCP/IP Sockets in C#

2004-04-29

this book is the hello world tutorial for building products technologies and teams in a startup environment it s based on the experiences of the author yevgeniy jim brikman as

well as interviews with programmers from some of the most successful startups of the last decade including google facebook linkedin twitter github stripe instagram admob pinterest and many others hello startup is a practical how to guide that consists of three parts products technologies and teams although at its core this is a book for programmers by programmers only part ii technologies is significantly technical while the rest should be accessible to technical and non technical audiences alike if you re at all interested in startups whether you re a programmer at the beginning of your career a seasoned developer bored with large company politics or a manager looking to motivate your engineers this book is for you

Guide to Good Programming Practice

1980

this guide was written for readers interested in learning the c programming language from scratch and for both novice and advanced c programmers wishing to enhance their knowledge of c the text is organized to guide the reader from elementary language concepts to professional software development with in depth coverage of all the c language elements en route

Programmer's Guide to Kotlin

2017-09-07

this short book is about code samples and how they can help you get the programming job you want code samples are a potentially useful tool for a job seeking programmer at any stage of their career but especially for the computer science student who is graduating college in this book you ll see how to identify and craft the best possible code sample see examples of code samples in c and c and learn from interviews with technical managers who hire programmers and software engineers who have successfully navigated the hiring process using their code samples about the author ellen quon beeman teaches game software design and production as a senior lecturer at digipen institute of technology in redmond washington she is an expert and consultant in game software development and has worked on 50 shipped games she joined origin to write and direct games in the wing commander series and has also held salaried positions at electronics arts warner bros microsoft gazillion and glu mobile as a freelance game designer she worked on projects for disney sega leapfrog toys and other companies prior to her games career ellen was a television writer and she also has published four fantasy and science fiction novels and numerous short stories ellen has been a frequent speaker at the game developer conference pax and pax dev and other game industry events

Hello, Startup

2015-10-21

multicast sockets practical guide for programmers is a hands on application centric approach to multicasting as opposed to a network centric one that is filled with examples ideas and experimentation each example builds on the last to introduce multicast concepts frameworks and apis in an engaging manner that does not burden the reader with lots of theory and jargon the book is an introduction to multicasting but assumes that the reader has a background in network programming and is proficient in c or java after reading the book you will have a firm grasp on how to write a multicast program author team of instructor and application programmer is reflected in this rich instructional and practical approach to the subject material only book available that provides a clear concise application centric approach to programming multicast applications and covers several languages c java and c on the net platform covers important topics like service models testing reachability and addressing and scoping includes numerous examples and exercises for programmers and students to test what they have learned

A Complete Guide to Programming in C++

2002

is programmed in html perl c and awk unix this book includes the annotated specifications that are required by every client programmer programmers are in high demand and this book addresses programming issues problems and solutions it includes an annotated specification used to write programs to interact with the world wide

Code Samples

2020-03-10

if you re a web programmer your experiences have taught you certain lessons and only some of them apply well to drupal drupal has its own set of programming principles that require a different approach and many programmers make mistakes when relying on skills they we used for other projects this book will show you which programming techniques you can use and which you should avoid when building web applications with this popular content management framework updated to cover both drupal 7 and drupal 8 the guidelines in this book demonstrate which programming practices conform to the drupal way and which don t the book also serves as an excellent guide for drupal 7 programmers looking to make the transition to drupal 8 get an overview of drupal including drupal core and add on modules and themes learn drupal s basic programming principles such as the ability to customize behavior and output with hooks compare drupal 7 and drupal 8 programming methods apis and concepts discover common drupal programming mistakes and why hacking is one of them explore specific areas where you can put your programming skills to work learn about the new object oriented drupal 8 api including plugins and services

Multicast Sockets

2002-11-21

crash course in computer numbering systems introduction to assembly language programming using an assembler the 8088 instruction set high precision mathematics operating on data structures using the system resources graphics made easy let there be sound macros object libraries structured programming 8087 math coprocessor

Build a Web Site

1995

like it or not javascript is everywhere these days from browser to server to mobile and now you too need to learn the language or dive deeper than you have this concise book guides you into and through javascript written by a veteran programmer who once found himself in the same position speaking javascript helps you approach the language with four standalone sections first a quick start guide teaches you just enough of the language to help you be productive right away more experienced javascript programmers will find a complete and easy to read reference that covers each language feature in depth complete contents include javascript quick start familiar with object oriented programming this part helps you learn javascript quickly and properly javascript in depth learn details of ecmascript 5 from syntax variables functions and object oriented programming to regular expressions and json with lots of examples pick a topic and jump in background understand javascript s history and its relationship with other programming languages tips tools and libraries survey existing style guides best practices advanced techniques module systems package managers build tools and learning resources

Programmer's Guide to Drupal

2015-10-13

if you re interested in an advanced programming and developers guide for gaming then this the guide for you it is friendly and explanatory vocabulary with minimum jargon to ensure a better reading experience

IBM PC & XT Assembly Language

1985

while many architects use php for projects they are often not aware of the power of php in creating enterprise level applications this book covers the latest version of php version 5 and focuses on its capabilities within a multi tier application framework it contains numerous coding samples and commentaries on them a chapter discusses object orientation in php as it applies to the multi tier architecture and other chapters discuss http and soap the two communication protocols most useful in tying together multiple layers there is also coverage of database design and query construction as well as information about tricks you can use in generating user interfaces covers php as it relates to developing software in a multi tier environment a crucial aspect of developing robust software with low cost and ease of use as design goals makes extensive use of simple object access protocol soap and services as implemented in php and nusoap shows precisely how to make use of the innodb table type newly available in mysql innodb supports true referential integrity and row level locking an application example a multi currency bookkeeping application runs throughout the book showing various php capabilities as well as the database interaction

Speaking JavaScript

2014-02-25

with more than 16 million pdas shipped to date palm has defined the market for handhelds having dominated this class of computing devices ever since it began to outpace competitors six years ago the company s strength is the palm os and developers loyal to this powerful and versatile operating system have created more than 10 000 applications for it devices from handspring sony symbol handera kyocera and samsung now use palm os and the number of registered palm developers has jumped to 130 000 if you know c or c and want to join those who are satisfying the demand for wireless applications then palm os programming the developer s guide second edition is the book for you with expanded coverage of the palm os up to and including the latest version 4 O this new edition shows intermediate to experienced c programmers how to build a palm application from the ground up there is even useful information for beginners everything you need to write a palm os application is here from user interface design to coding a handheld application to writing an associated desktop conduit all the major development environments are discussed including commercial products such as metroworks codewarrior java based environments such as sun kvm and ibm visualage micro edition and the free software foundation s prc tools or gcc the focus however is c programming with codewarrior and prc tools new additions to the second edition include a tutorial that takes a c programmer through the installation of necessary tools and the creation of a small handheld application a new chapter on memory with a comprehensive discussion of the memory manager apis greatly expanded discussions of forms forms objects and new apis for the palm os updated chapters on conduits that reflect the newer conduit development kit the best selling first edition of this book is still considered the definitive guide for serious palm programmers it s used as the basis of palm s own developer training materials our expanded second edition promises to set the standard for the next generation of palm developers

Coding Games

2020-11-19

python is one of the best programming languages which is both simple and powerful this is good for beginners as well as for experts and more importantly is fun to program with this book aims to help you learn this wonderful language and show how to get things done quickly this book is written to help you learn python programming fast and learn it well if you are a beginner in programming you ll find that this book explains complex concepts in an easy to understand manner examples are carefully chosen to demonstrate each concept so that you can gain a deeper understanding of the language also as richard branson puts it the best way of learning about anything is by doing at the end of the course you ll be guided through a project that gives you a chance to put what you we learned to use if you think you are new to programming it s the right place which helps you to learn the alphabets of python if you are an experienced coder this book gives you a good base to explore python the aim is that if all you know about computers is how to start a computer then you can learn python from this book if you have previous programming experience you will be interested in understanding the differences between python and your favorite programming language

Multi-Tier Application Programming with PHP

2004-06-25

programmers guide for fpga and verilog is specifically written with a software developer in mind the book is an invaluable resource for understanding the power and applicability of fpgas and how to utilize the verilog language to develop fast efficient parallel designs for real world applications using examples of functional code it provides the building blocks and discusses the pitfalls of fpga development enabling the developer to quickly become proficient and bypass many of the common fpga mistakes this book is written to help a software developer with the following understand differences inherent in a fpga understand verilog s simulation and synthesis constructs point out pitfalls that make the transition to fpga development difficult design parallel applications that utilize the power of the fpga provide verilog coding examples for commonly used programming concepts describe best practices for improving readability and maintainability

Palm OS Programming

2002

principles practices and pitfalls cover

PYTHON PROGRAMMING FOR NEWBIES

2021-05-06

learn to program in any language with this simple set of programming operations most people learn how to program by studying a high level programming language such as java c or c naked code presents a revolutionary new approach this unique book shows how the most complex concepts can be boiled down into a set of simple accessible core programming operations author eldad eilam writing in the engaging and easy to follow style he used in his acclaimed book reversing secrets of reverse engineering translates high level code into the fundamentals helping novice programmers truly understand programming and helping experienced programmers deepen their skills offers a revolutionary approach to learning how to program in any language gives novice programmers and experienced developers a deeper understanding of how code works at the machine level lays the groundwork then teaches higher level programming languages by mapping human code to machine code walks readers through the design and building of two

applications a game application in c and a application in javascript explains concepts in the engaging and accessible style that made the author s acclaimed book reversing secrets of reverse engineering so successful naked code the ultimate guide to programming in any language is a revolutionary approach for novice and experienced programmers alike

Programmer Guide to FPGA and Verilog

2020-10-03

this book enables readers to quickly develop a working knowledge of html javascript and php the text emphasizes a hands on approach to learning and makes extensive use of examples a detailed science engineering or mathematics background is not required to understand the material making the book ideally suitable for self study or an introductory course in programming features describes the creation and use of html documents presents fundamental concepts of client side and server side programming languages examines javascript and php implementation of arrays built in and user defined methods and functions math capabilities and input processing with html forms extends programming fundamentals to include reading and writing server based files command line interfaces and an introduction to gd graphics appendices include a brief introduction to using a pseudocode approach to organizing solutions to computing problems includes a glossary and an extensive set of programming exercises

Programmer's Guide to Drupal

2013

this book analyzes the application of the legal principle of non discrimination in the context of energy network operation since the early 1990s the duty not to discriminate has applied to energy network operators in order to achieve a liberalized european energy market in which european consumers have a free and real choice of energy supplier the book provides guidance to those working in the context of the non discrimination obligation such as energy network operators regulatory authorities national courts and other energy market players as well as those studying the rules for academic research purposes the book s conclusions serve as a tool for critical consideration and offer suggestions for improvements to the legal framework and its application on a european as well as a national level several questions are answered including why energy network operators have a non discrimination obligation in the context of energy market liberalization how european law has tried to remove and control the discrimination problem since the early 1990s and when different treatment of energy network users amounts to forbidden discrimination the book s conclusions are underpinned by comparisons with competition law public procurement law and telecommunications law as well as a case study on how energy network operators and regulators in several member states currently interpret and apply the non discrimination obligation series energy law vol 15

Naked Code

2011

javaserver pages jsp is a technology for building dynamic web applications that can access databases and provide an interactive experience for users it s a powerful technology with open source implementations server and platform independent for building enterprise applications with jsp existing business systems can be leveraged with minimal overhead maintenance and support jsp practical guide for java programmers is designed to cover the essentials of jsp including the basic jsp constructs and the relevant implicit objects as well as more advanced concepts such as incorporating javabeans developing custom tags utilizing the jsp expression language building with the jsp standard tag library and developing complete jsp servlet application covers the latest release of jsp version 2 0 and covers new features such as the expression

language and standard tag library includes a sample application of an electronic bank site showing the power of jsp in providing the foundation for building applications provides a clear straight to the point approach to the jsp so that readers can start using it in their own projects right away

Guide to HTML, JavaScript and PHP

2011-05-16

programming isn t just about syntax and assembling code it s about problem solving and all good programmers must think creatively to solve problems like the best selling think like a programmer before it with over 75 000 copies sold worldwide this python based edition will help you transition from reading programs to writing them in python no prior programming experience required rather than simply point out solutions to problems author v anton spraul will get you thinking by exposing you to techniques that will teach you how to solve programming problems on your own each chapter covers a single programming concept like data types control flow code reuse recursion and classes then a series of python based exercises have you put your skills to the test you ll learn how to break big problems down into simple manageable steps to build into solutions write custom functions to solve new problems use a debugger to examine each line of your running program in order to fully understand how it works tackle problems strategically by turning each new concept into a problem solving tool the python edition of think like a programmer aims squarely at the beginning programmer with additional chapters on early programming topics such as variables decisions and looping version this book is based on python 3

The ACE Programmer's Guide

2003

a gold mine of insights techniques and technical data this guide includes information on the similarities and differences among ibm s five personal computers plus tips for programming in assembly language basic c and pascal an ingram computer book bestseller for over a year

JSP

2003-10-24

today s digital environment demands that every application design consider security early on in the design process this title details a set of java cryptography extensions jce and includes code examples and a supplemental open source cryptography toolkit

Think Like a Programmer, Python Edition

2020-08-11

The Peter Norton Programmer's Guide to the IBM PC.

1985

Java Cryptography Extensions

2004-03-12

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